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(74) Agents: **MALLIE**, Michael, J. et al.; Blakely, Sokoloff, Taylor & Zafman LLP, 7th floor, 12400 Wilshire Boulevard, Los Angeles, CA 90025 (US).

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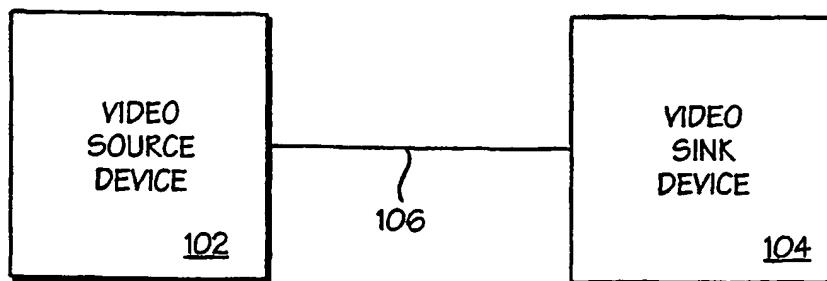
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(72) Inventors; and

(75) Inventors/Applicants (*for US only*): **GRAUNKE, Gary, L.** [US/US]; 362 NE Hillwood Drive, Hillsboro, OR 97124 (US). **LEE, David, A.** [US/US]; 740 SW Willow Creek Drive, Beaverton, OR 97006 (US). **FABER, Robert, W.** [US/US]; 942 NE Third Avenue, Hillsboro, OR 97124 (US).

(54) Title: DIGITAL VIDEO CONTENT TRANSMISSION CIPHERING AND DECRYPTING METHOD AND APPARATUS

(57) **Abstract:** A video source device generates a session key for each transmission session wherein a multi-frame video content is to be transmitted to a video sink device. The video source device uses the session key to generate a successive number of frame keys. The frame keys in turn are used to generate corresponding pseudo random bit sequences for ciphering the



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corresponding frames to protect the video content from unauthorized copying during transmission. The video sink device practices a complementary approach to decipher the received video content. In one embodiment, both devices are each provided with an integrated block/stream cipher to practice the transmission protection method.

Digital Video Content Transmission Ciphering And Deciphering
Method And Apparatus

BACKGROUND OF THE INVENTION

1. Field of the Invention

The present invention relates to the field of content protection. More specifically, the present invention addresses the provision of protection to digital video content to facilitate their secure transmission from a video source device to a video sink device.

2. Background Information

In general, entertainment, education, art, and so forth (hereinafter collectively referred to as "content") packaged in digital form offer higher audio and video quality than their analog counterparts. However, content producers, especially those in the entertainment industry, are still reluctant in totally embracing the digital form. The primary reason being digital contents are particularly vulnerable to pirating. As unlike the analog form, where some amount quality degradation generally occurs with each copying, a pirated copy of digital content is virtually as good as the "gold master". As a result, much efforts have been spent by the industry in developing and adopting techniques to provide protection to the distribution and rendering of digital content.

Historically, the communication interface between a video source device (such as a personal computer) and a video sink device (such as a monitor) is an analog interface. Thus, very little focus has been given to providing protection for the transmission between the source and sink devices. With advances in integrated circuit and other related technologies, a new type of digital interface between video source and sink devices is emerging. The availability of this type of new digital interface presents yet another new challenge to protecting digital

Figure 5 illustrates the combined block/stream cipher of **Fig. 4** in further detail, in accordance with one embodiment;

Figure 6 illustrates the block key section of **Fig. 5** in further detail, in accordance with one embodiment;

Figure 7 illustrates the block data section of **Fig. 5** in further detail, in accordance with one embodiment; and

Figures 8a-8c illustrate the stream data section of **Fig. 5** in further detail, in accordance with one embodiment.

DETAILED DESCRIPTION OF THE INVENTION

In the following description, various aspects of the present invention will be described, and various details will be set forth in order to provide a thorough understanding of the present invention. However, it will be apparent to those skilled in the art that the present invention may be practiced with only some or all aspects of the present invention, and the present invention may be practiced without the specific details. In other instances, well known features are omitted or simplified in order not to obscure the present invention.

Various operations will be described as multiple discrete steps performed in turn in a manner that is most helpful in understanding the present invention. However, the order of description should not be construed as to imply that these operations are necessarily performed in the order they are presented, or even order dependent. Lastly, repeated usage of the phrase "in one embodiment" does not necessarily refer to the same embodiment, although it may.

Referring now to **Figure 1**, wherein a block diagram illustrating an overview of the present invention, in accordance with one embodiment is shown. As illustrated, video source device 102 and video sink device 104 are coupled to each other by digital video link 106. Video source device 102 provides video content to video sink device 104 through digital video link 106. In accordance

203). Upon exchanging the above information, source and sink devices **102** and **104** independently generate their respective copies of an authentication key (K_m) using A_k and B_k (block **204** and **205**). For the illustrated embodiment, source device **102** generates its copy of K_m by summing private keys of its provided array indexed by B_k , while sink device **104** generates its copy of K_m by summing private keys of its provided array indexed by A_k . At this time, if both source and sink devices **102** and **104** are authorized devices, they both possess and share a common secret authentication key K_m .

In one embodiment, each of source and sink devices **102** and **104** is pre-provided with an array of 40 56-bit private keys by the certification authority. An is a 64-bit random number, and K_m is 56-bit long. For more information on the above described authentication process, see co-pending U.S. Patent Application, serial number 09/275,722, filed on March 24, 1999, entitled Method and Apparatus for the Generation of Cryptographic Keys, having common inventorship as well as assignee with the present application.

Having authenticated sink device **104**, source device **102** ciphers video content into a ciphered form before transmitting the video content to sink device **104**. Source device **102** ciphers the video content employing a symmetric ciphering/deciphering process, and using the random number (A_n) as well as the independently generated authentication key (K_m) (block **206**). Upon receipt of the video content in ciphered form, sink device **104** deciphers the ciphered video content employing the same symmetric ciphering/deciphering processing, and using the provided A_n as well as its independently generated copy of K_m (block **207**).

In accordance with the present invention, as an integral part of ciphering video content, source device **102** derives a set of verification reference values in a predetermined manner (block **208**). Likewise, as an integral part of symmetrically deciphering video content sink device **104** also derives a set of verification values in a predetermined manner, and transmits these derived verification values to source device **102** (block **209**). Upon receiving each of

Upon generating the session key K_s , source device **102** generates an initial version of a second random number (M_0) (block **304**). For the illustrated embodiment, source device **102** first generates a pseudo random bit sequence (at p -bit per clock) using a stream cipher with the above described random number A_n and the session key K_s (in two roles, as another input random number and as the stream cipher key), applying C_2 clocks. Source device **102** derives M_0 from the pseudo random bit sequence, as the bit sequence is generated.

Next, source device **102** generates a frame key (K_i) for the next frame (block **306**). For the illustrated embodiment, K_i is generated by block ciphering an immediately preceding version of the second random number M_{i-1} using the session key K_s as the block cipher key, and applying C_3 clocks. That is, for the first frame, frame-1, frame key K_1 is generated by block ciphering the above described initial version of the second random number M_0 , using K_s , and applying C_3 clocks. Additionally, this operation is subsequently repeated at each vertical blanking interval for the then next frame, frame-2, frame-3, and so forth.

Upon generating the frame key K_i , source device **102** generates the current version of the second random number (M_i) (block **302**). For the illustrated embodiment, source device **102** first generates a pseudo random bit sequence (at p -bit per clock) using a stream cipher with the previous version of the second random number M_{i-1} and the frame key K_i (in two roles, as another input random number and as the stream cipher key), applying C_4 clocks. Source device **102** derives M_i from the pseudo random bit sequence, as the bit sequence is generated.

Upon generating the current version of the second random number M_i , source device **102** again generates a pseudo random bit sequence (at p -bit per clock) to cipher the frame (block **308**). For the illustrated embodiment, source device **102** generates the pseudo random bit sequence using a stream cipher with an immediately preceding version of the second random number M_{i-1} and frame key K_i (in two roles, as another input random number and the stream

are 56 clocks in length. Each 64-bit M_i is formed by concatenating the "lower" 16-bit stream cipher output of each of the last four clocks.

Accordingly, video content may be advantageously transmitted in ciphered form with increased robustness from source device 102 to sink device 104 through link 106 with reduced pirating risk.

Figure 4 illustrates video source and sink devices of **Fig. 1** in further detail, in accordance with one embodiment. As shown, video source and sink devices 102 and 104 include interfaces 108a and 108b disposed at the respective end of link 106. Each of interfaces 108a and 108b is advantageously provided with cipher 110 of the present invention and XOR 112 to practice the video content protection method of the present invention as described above. Additionally, for ease of explanation, interface 108a is also shown as having been provided with a separate random number generator 114. Except for interfaces 108a and 108b, as stated earlier, video source and sink devices 102 and 104 are otherwise intended to represent a broad category of these devices known in the art.

Random number generator 114 is used to generate the earlier described random number A_n . Random number generator 114 may be implemented in hardware or software, in any one of a number of techniques known in the art. In alternate embodiments, as those skilled in the art will appreciate from the description to follow, cipher 110 may also be used to generate A_n , without the employment of a separate random number generator.

Cipher 110 is a novel combined block/stream cipher capable of operating in either a block mode of operation or a stream mode of operation. To practice the video content protection method of the present invention, cipher 110 is used in block mode to generate the above described session key K_s and frame keys K_i , and in stream mode to generate the pseudo random bit sequences for the various frames (and indirectly M_i , as they are derived from the respective bit sequences).

"intermediate "keys", which are stored away (in storage locations not shown). The stored intermediate "keys" are then applied to the ciphered text in reversed order, resulting in the deciphering of the ciphered text back into the original plain text. Another approach to deciphering the ciphered text will be described after block key section 502 and data section 504 have been further described in accordance with one embodiment each, referencing Figs. 6-7.

In stream mode, stream key section 506 is provided with a stream cipher key, such as the earlier described session key K_s or frame key K_i. Block key section 502 and data section 504 are provided with random numbers, such as the earlier described session/frame keys K_s/K_i and the derived random numbers M_{i-1}. "Rekeying enable" signal is set to an "enabled" state, operatively coupling block key section 502 to stream key section 506. Periodically, at predetermined intervals, such as the earlier described horizontal blanking intervals, stream key section 506 is used to generate one or more data bits to dynamically modify the then current state of the random number stored in block data section 502. During each clock cycle, in between the predetermined intervals, both random numbers stored in block key section 502 and data section 504 are transformed. The random number provided to block key section 502 is independently transformed, whereas transformation of the random number provided to data section 504 is dependent on the transformation being performed in block key section 502. Mapping block 506 retrieves a subset each, of the newly transformed states of the two random numbers, and reduces them to generate one bit of the pseudo random bit sequence. Thus, in a desired number of clock cycles, a pseudo random bit sequence of a desired length is generated.

For the illustrated embodiment, by virtue of the employment of the "rekeying enable" signal, stream key section 506 may be left operating even during the block mode, as its outputs are effectively discarded by the "rekeying enable" signal (set in a "disabled" state).

Again, substitution boxes 604 and linear transformation unit 606 may be implemented in a variety of ways in accordance with well known cryptographic principles.

In one implementation for the above described embodiment, each register 602a, 602b, 602c, 702a, 702b, 702c is 28-bit wide. [Whenever registers 602a-602c or 702a-702cb collectively initialized with a key value or random number less than 84 bits, the less than 84-bit number is initialized to the lower order bit positions with the higher order bit positions zero filled.] Additionally, each set of substitution boxes 604 or 704 are constituted with seven 4 input by 4 output substitution boxes. Each linear transformation unit 606 or 706 produces 56 output values by combining outputs from eight diffusion networks (each producing seven outputs). More specifically, the operation of substitution boxes 604/704 and linear transformation unit 606/706 are specified by the four tables to follow. For substitution boxes 604/704, the I th input to box J is bit $I*7+J$ of register 602a/702a, and output I of box J goes to bit $I*7+j$ of register 602c/702c. [Bit 0 is the least significant bit.] For each diffusion network (linear transformation unit 606 as well as 706), the inputs are generally labeled I0-I6 and the outputs are labeled O0-O6. The extra inputs for each diffusion network of the linear transformation unit 706 is labeled K0-K6.

| | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| SK | 8 | 14 | 5 | 9 | 3 | 0 | 12 | 6 | 1 | 11 | 15 | 2 | 4 | 7 | 10 | 13 |
| SK | 1 | 6 | 4 | 15 | 8 | 3 | 11 | 5 | 10 | 0 | 9 | 12 | 7 | 13 | 14 | 2 |
| SK | 13 | 11 | 8 | 6 | 7 | 4 | 2 | 15 | 1 | 12 | 14 | 0 | 10 | 3 | 9 | 5 |
| SK | 0 | 14 | 11 | 7 | 12 | 3 | 2 | 13 | 15 | 4 | 8 | 1 | 9 | 10 | 5 | 6 |
| SK | 12 | 7 | 15 | 8 | 11 | 14 | 1 | 4 | 6 | 10 | 3 | 5 | 0 | 9 | 13 | 2 |
| SK | 1 | 12 | 7 | 2 | 8 | 3 | 4 | 14 | 11 | 5 | 0 | 15 | 13 | 6 | 10 | 9 |
| SK | 10 | 7 | 6 | 1 | 0 | 14 | 3 | 13 | 12 | 9 | 11 | 2 | 15 | 5 | 4 | 8 |
| SB | 12 | 9 | 3 | 0 | 11 | 5 | 13 | 6 | 2 | 4 | 14 | 7 | 8 | 15 | 1 | 10 |
| SB | 3 | 8 | 14 | 1 | 5 | 2 | 11 | 13 | 10 | 4 | 9 | 7 | 6 | 15 | 12 | 0 |
| SB | 7 | 4 | 1 | 10 | 11 | 13 | 14 | 3 | 12 | 15 | 6 | 0 | 2 | 8 | 9 | 5 |
| SB | 6 | 3 | 1 | 4 | 10 | 12 | 15 | 2 | 5 | 14 | 11 | 8 | 9 | 7 | 0 | 13 |

| | | | | | | | | |
|-------|-----|------|------|------|------|------|------|------|
| I_5 | Kz5 | Kz8 | Kz11 | Kz14 | Kz17 | Kz20 | Kz23 | Kz26 |
| I_5 | Kz6 | Kz9 | Kz12 | Kz15 | Kz18 | Kz21 | Kz24 | Kz27 |
| O_0 | Kx0 | Ky0 | Ky1 | Ky2 | Ky3 | Kx7 | Kx8 | Kx9 |
| O_1 | Kx1 | Ky4 | Ky5 | Ky6 | Ky7 | Kx10 | Kx11 | Kx12 |
| O_2 | Kx2 | Ky8 | Ky9 | Ky10 | Ky11 | Kx13 | Kx14 | Kx15 |
| O_3 | Kx3 | Ky12 | Ky13 | Ky14 | Ky15 | Kx16 | Kx17 | Kx18 |
| O_4 | Kx4 | Ky16 | Ky17 | Ky18 | Ky19 | Kx19 | Kx20 | Kx21 |
| O_5 | Kx5 | Ky20 | Ky21 | Ky22 | Ky23 | Kx22 | Kx23 | Kx24 |
| O_6 | Kx6 | Ky24 | Ky25 | Ky26 | Ky27 | Kx25 | Kx26 | Kx27 |

Tables II & III – Diffusion networks for linear transformation unit 606/706

(continued in Table IV).

| | B1 | B2 | B3 | B4 | B5 | B6 | B7 | B8 |
|-------|-----|-----|------|------|------|------|------|------|
| I_0 | Bz0 | By0 | By4 | By8 | By12 | By16 | By20 | By24 |
| I_1 | Bz1 | By1 | By5 | By9 | By13 | By17 | By21 | By25 |
| I_2 | Bz2 | By2 | By6 | By10 | By14 | By18 | By22 | By26 |
| I_3 | Bz3 | By3 | By7 | By11 | By15 | By19 | By23 | By27 |
| I_4 | Bz4 | Bz7 | Bz10 | Bz13 | Bz16 | Bz19 | Bz22 | Bz25 |
| I_5 | Bz5 | Bz8 | Bz11 | Bz14 | Bz17 | Bz20 | Bz23 | Bz26 |
| I_6 | Bz6 | Bz9 | Bz12 | Bz15 | Bz18 | Bz21 | Bz24 | Bz27 |
| K_0 | Ky0 | – | – | – | – | Ky7 | Ky14 | Ky21 |
| K_1 | Ky1 | – | – | – | – | Ky8 | Ky15 | Ky22 |
| K_2 | Ky2 | – | – | – | – | Ky9 | Ky16 | Ky23 |
| K_3 | Ky3 | – | – | – | – | Ky10 | Ky17 | Ky24 |
| K_4 | Ky4 | – | – | – | – | Ky11 | Ky18 | Ky25 |

combiner function 804, coupled to each other as shown. LFSRs 802 are collectively initialized with a stream cipher key, e.g. earlier described frame key Ki. During operation, the stream cipher key is successively shifted through LFSRs 802. Selective outputs are taken from LFSRs 802, and combiner function 804 is used to combine the selective outputs. In stream mode (under which, rekeying is enabled), the combined result is used to dynamically modify a then current state of a block cipher key in block key section 502.

For the illustrated embodiment, four LFSRs of different lengths are employed. Three sets of outputs are taken from the four LFSRs. The polynomials represented by the LFSR and the bit positions of the three sets of LFSR outputs are given by the table to follows:

| LFSR | Polynomial | Combining Function | | |
|------|--|--------------------|----|----|
| | | 0 | 1 | 2 |
| 3 | $X^{17} + X^{15} + X^{11} + X^5 + 1$ | 6 | 12 | 17 |
| 2 | $X^{16} + X^{15} + X^{12} + X^8 + X^7 + X^5 + 1$ | 6 | 10 | 16 |
| 1 | $X^{14} + X^{11} + X^{10} + X^7 + X^6 + X^4 + 1$ | 5 | 9 | 14 |
| 0 | $X^{13} + X^{11} + X^9 + X^5 + 1$ | 4 | 8 | 13 |

Table V – Polynomials of the LFSR and tap positions.

The combined result is generated from the third set of LFSR outputs, using the first and second set of LFSR outputs as data and control inputs respectively to combiner function 802. The third set of LFSR outputs are combined into a single bit. In stream mode (under which, rekeying is enabled),

Referring now back to Figure 5, as illustrated and described earlier, mapping function 508 generates the pseudo random bit sequence based on the contents of selected registers of block key section 502 and data section 504. In one embodiment, where block key section 502 and data section 504 are implemented in accordance with the respective embodiments illustrated in Fig. 6-7, mapping function 508 generates the pseudo random bit sequence at 24-bit per clock based on the contents of registers (Ky and Kz) 602b-602c and (By and Bz) 702b-702c. More specifically, each of the 24 bits is generated by performing the XOR operation on nine terms in accordance with the following formula:

$$(B0 \bullet K0) \oplus (B1 \bullet K1) \oplus (B2 \bullet K2) \oplus (B3 \bullet K3) \oplus (B4 \bullet K4) \oplus (B5 \bullet K5) \oplus (B6 \bullet K6)$$

$$\oplus B7 \oplus K7$$

Where “ \oplus ” represents a logical XOR function, “ \bullet ” represents a logical AND function, and the input values B and K for the 24 output bits are

| Input Origin Output bit | B0 | B1 | B2 | B3 | B4 | B5 | B6 | B7 | K0 | K1 | K2 | K3 | K4 | K5 | K6 | K7 |
|-------------------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| | Bz | By | Kz | Ky |
| | 14 | 23 | 7 | 27 | 3 | 18 | 8 | 20 | 12 | 24 | 0 | 9 | 16 | 7 | 20 | 13 |
| | 20 | 26 | 6 | 15 | 8 | 19 | 0 | 10 | 26 | 18 | 1 | 11 | 6 | 20 | 12 | 19 |
| | 7 | 20 | 2 | 10 | 19 | 14 | 26 | 17 | 1 | 22 | 8 | 13 | 7 | 16 | 25 | 3 |
| | 22 | 12 | 6 | 17 | 3 | 10 | 27 | 4 | 24 | 2 | 9 | 5 | 14 | 18 | 21 | 15 |
| | 22 | 24 | 14 | 18 | 7 | 1 | 9 | 21 | 19 | 24 | 20 | 8 | 13 | 6 | 3 | 5 |
| | 12 | 1 | 16 | 5 | 10 | 24 | 20 | 14 | 27 | 2 | 8 | 16 | 15 | 22 | 4 | 21 |
| | 5 | 3 | 27 | 8 | 17 | 15 | 21 | 12 | 14 | 23 | 16 | 10 | 27 | 1 | 7 | 17 |
| | 9 | 20 | 1 | 16 | 5 | 25 | 12 | 6 | 9 | 13 | 22 | 17 | 1 | 24 | 5 | 11 |
| | 23 | 25 | 11 | 13 | 17 | 1 | 6 | 22 | 25 | 21 | 18 | 15 | 6 | 11 | 1 | 10 |
| | 4 | 0 | 22 | 17 | 25 | 10 | 15 | 18 | 0 | 20 | 26 | 19 | 4 | 15 | 9 | 27 |
| 1 | 23 | 25 | 9 | 2 | 13 | 16 | 4 | 8 | 2 | 11 | 27 | 19 | 14 | 22 | 4 | 7 |
| 1 | 3 | 6 | 20 | 12 | 25 | 19 | 10 | 27 | 24 | 3 | 14 | 6 | 23 | 17 | 10 | 1 |
| 1 | 26 | 1 | 18 | 21 | 14 | 4 | 10 | 0 | 17 | 7 | 26 | 0 | 23 | 11 | 14 | 8 |
| 1 | 2 | 11 | 4 | 21 | 15 | 24 | 18 | 9 | 5 | 16 | 12 | 2 | 26 | 23 | 11 | 6 |
| 1 | 22 | 24 | 3 | 19 | 11 | 4 | 13 | 5 | 22 | 0 | 18 | 8 | 25 | 5 | 15 | 2 |
| 1 | 12 | 0 | 27 | 11 | 22 | 5 | 16 | 1 | 10 | 3 | 15 | 19 | 21 | 27 | 6 | 18 |

CLAIMS

What is claimed is:

1. In a video source device, a method comprising:
generating a session key for a transmission session within which a multi-frame video content is to be transmitted to a video sink device; and
generating a successive number of frame keys, using at least the session key, to facilitate ciphering of corresponding frames of the multi-frame video content for transmission to the video sink device.
2. The method of claim 1, wherein said generating of successive frame keys comprises generating at each vertical blanking interval of said multi-frame video content, a frame key for ciphering a frame of said multi-frame video content.
3. The method of claim 2, wherein said method further comprises generating a pseudo random bit sequence for each frame, using at least the corresponding frame key, for ciphering the particular frame of said multi-frame video content.
4. The method of claim 3, wherein each of said generating of a pseudo random bit sequence using a corresponding frame key comprises successive modifications of the corresponding frame key.
5. The method of claim 4, wherein said successive modifications of the corresponding frame key are performed at horizontal blanking intervals of the frame.
6. The method of claim 3, wherein said method further comprises generating an initial pseudo random bit sequence using at least the session key, and deriving an initial pseudo random number from the initial pseudo random bit sequence to be used with a first frame key to generate a first pseudo random bit sequence to cipher a first frame.
7. The method of claim 3, wherein each of said generating of a pseudo random bit sequence comprises generating sufficient number of pseudo random bits for ciphering a pixel on a bit-wise basis each clock.
8. In a video source device, a method comprising:
generating a frame key for each frame of a multi-frame video content; and
generating a pseudo random bit sequence for each of the corresponding frames, using at least the corresponding frame key, for ciphering the video content.
9. The method of claim 8, wherein said generating of a frame key for each frame comprises generating one frame key at each vertical blanking interval of said multi-frame video content.

17. The apparatus of claim 13, wherein the block cipher comprises a first and a second register to store a first and a second value, and a function block coupled to the first and second registers to transform the stored first and second values, with a selected one of the transformed first and second values being the session key or a frame key.
18. The apparatus of claim 17, wherein the block cipher is an integral part of said stream cipher.
19. In a video sink device, a method comprising:
generating a session key for a reception session within which a multi-frame video content is to be received from a video source device; and
generating a successive number of frame keys, using at least the session key, to facilitate deciphering of corresponding frames of the multi-frame video content received from the video source device.
20. The method of claim 19, wherein said generating of successive frame keys comprises generating at each vertical blanking interval of said multi-frame video content, a frame key for deciphering a frame of said multi-frame video content.
21. The method of claim 20, wherein said method further comprises generating a pseudo random bit sequence for each frame, using at least the corresponding frame key, for deciphering the particular frame of said multi-frame video content.
22. The method of claim 21, wherein each of said generating of a pseudo random bit sequence using a corresponding frame key comprises successive modifications of the frame key.
23. The method of claim 22, wherein said successive modifications are performed at horizontal blanking intervals of the frame.
24. The method of claim 21, wherein said method further comprises generating an initial pseudo random bit sequence using at least the session key, and deriving an initial pseudo random number from the initial pseudo random bit sequence to be used with the first frame key to generate a first pseudo random bit sequence to cipher a first frame.
25. The method of claim 21, wherein each of said generating of a pseudo random bit sequence comprises generating sufficient number of pseudo random bits for deciphering a pixel on a bit-wise basis each clock.
26. In a video sink device, a method comprising:
generating a frame key for each frame of a multi-frame video content received from a video source device; and

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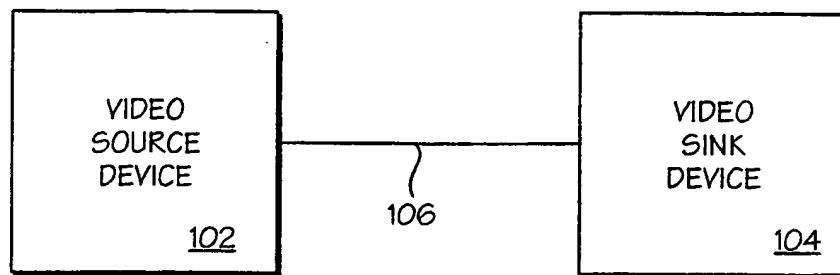


FIG. 1

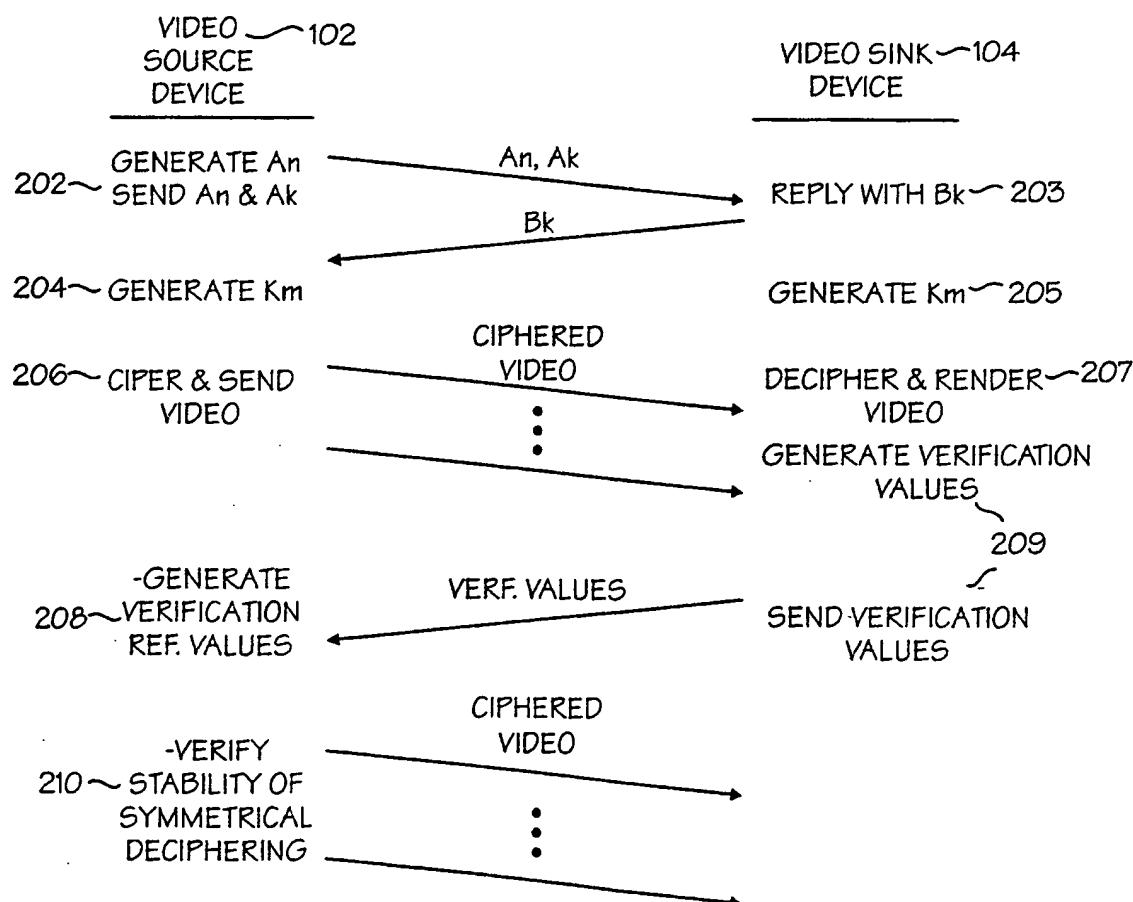
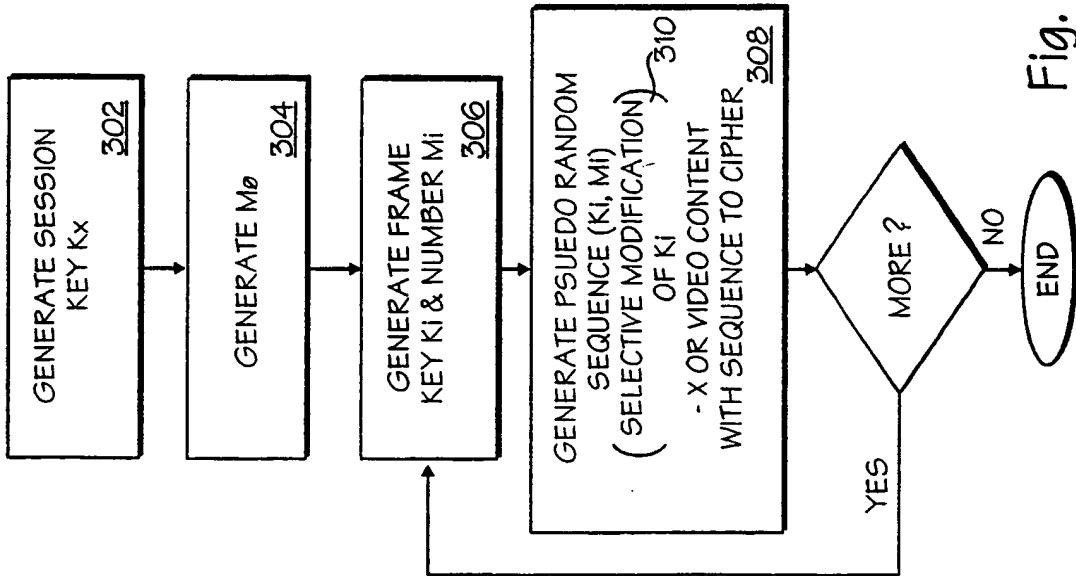
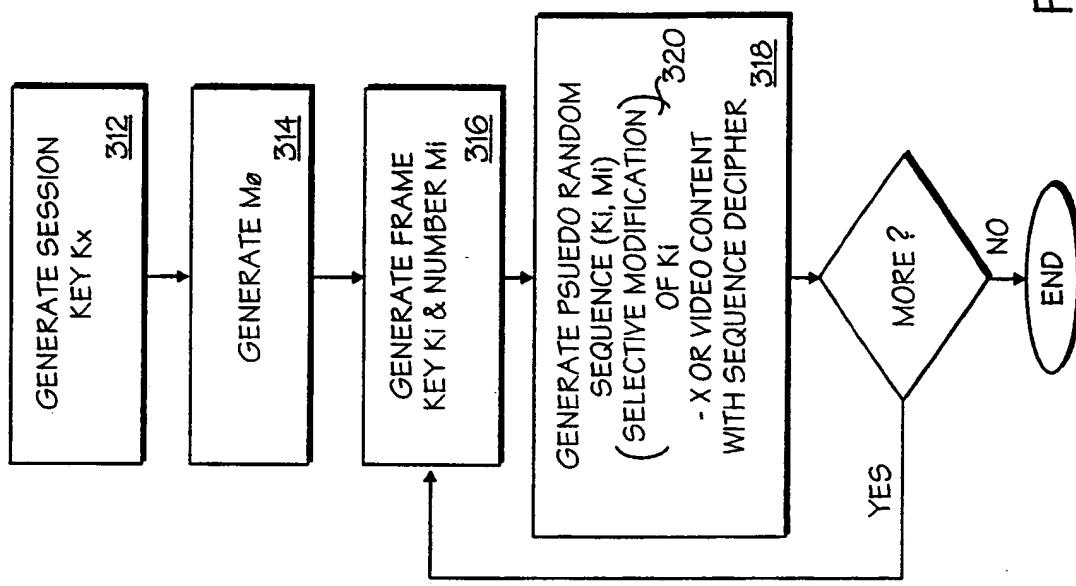


FIG. 2

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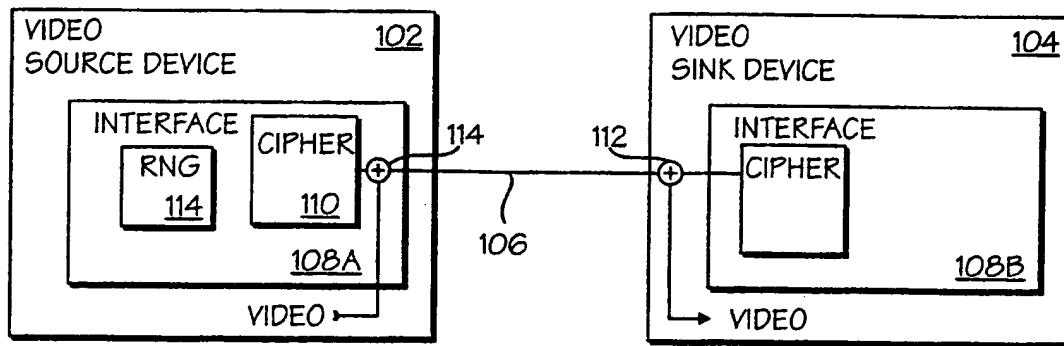


FIG. 4

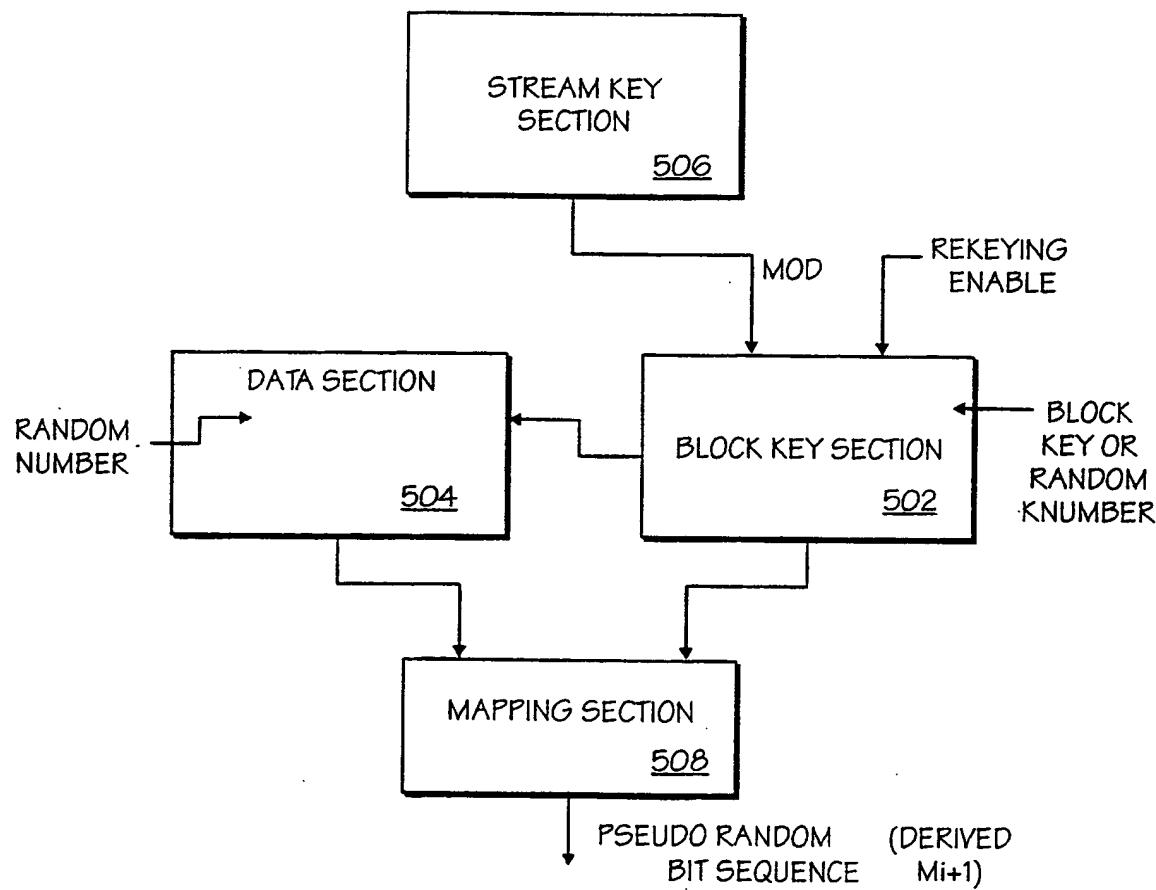


FIG. 5

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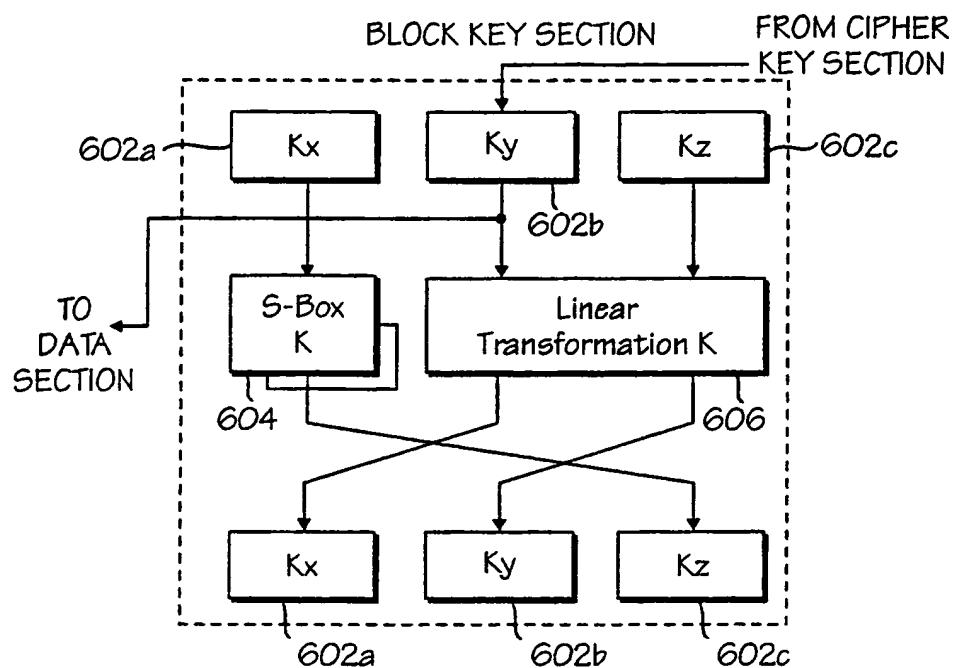


FIG. 6

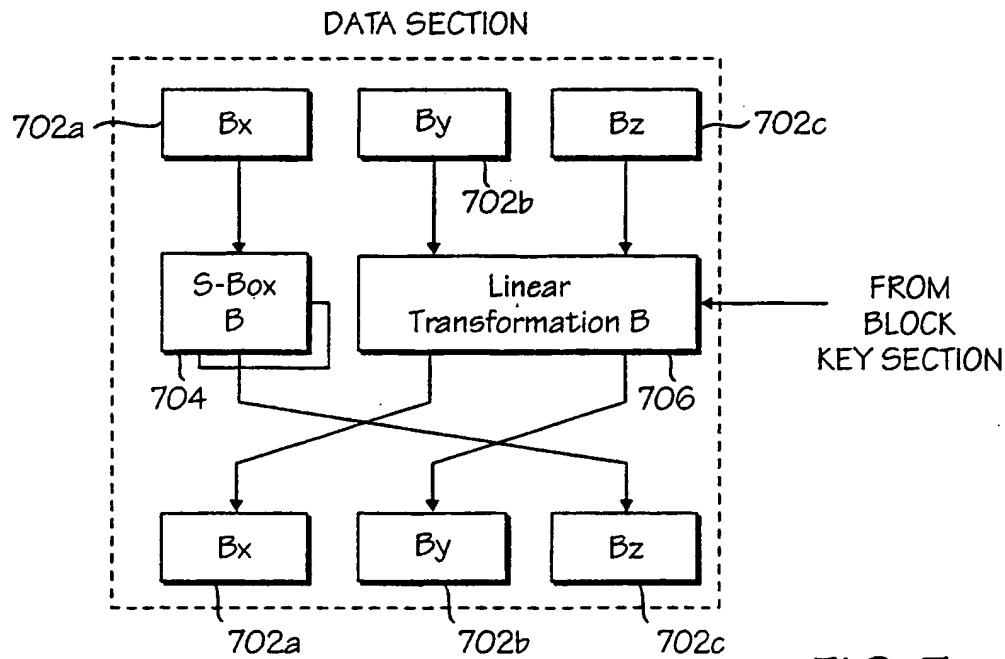


FIG. 7

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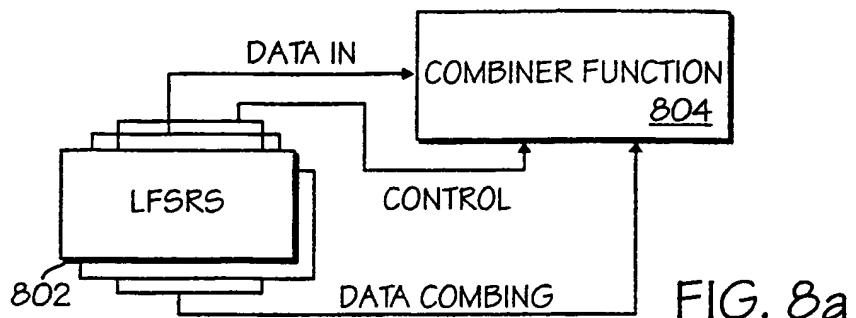


FIG. 8a

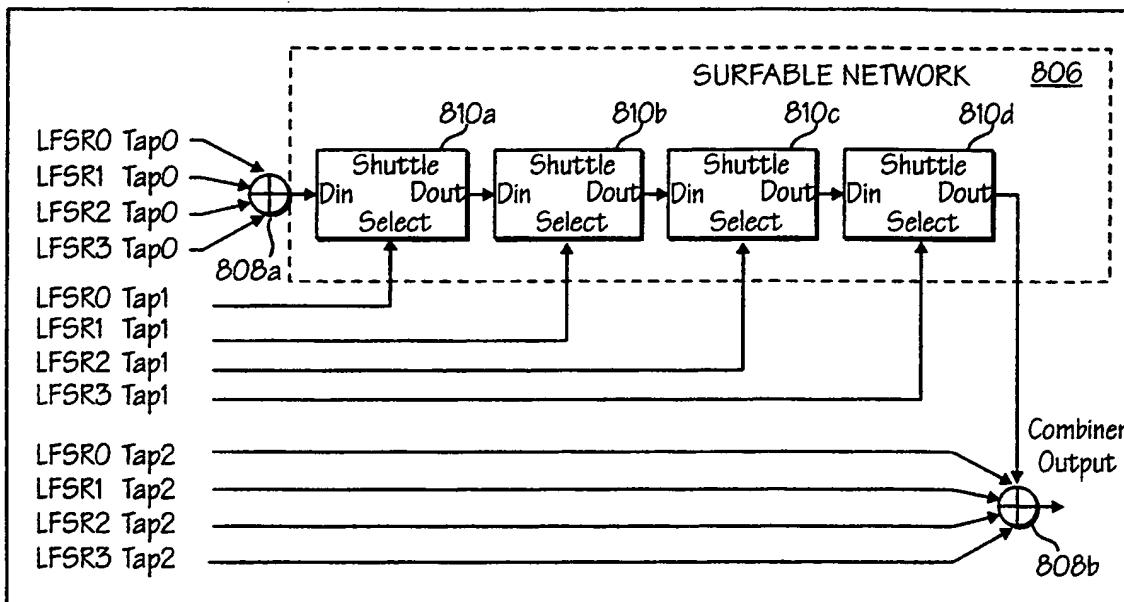


FIG. 8b

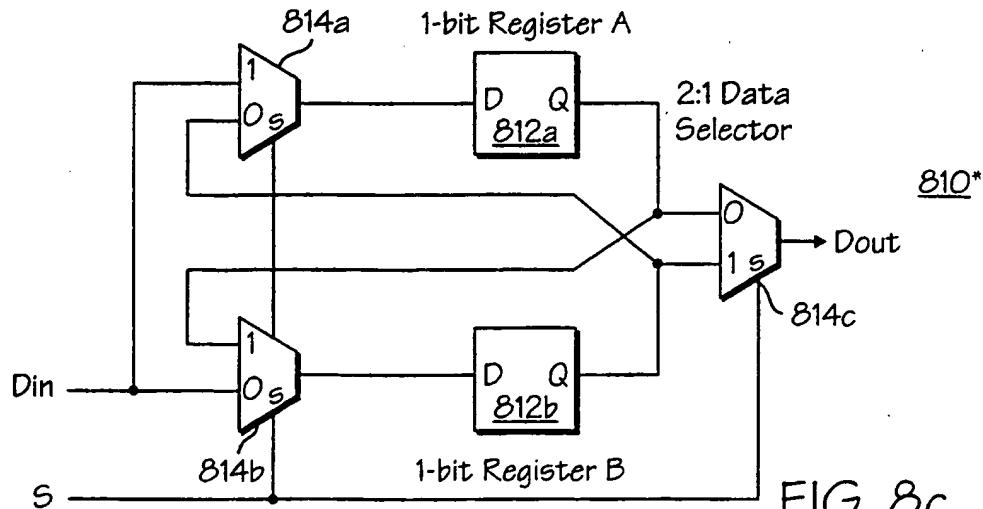


FIG. 8c

INTERNATIONAL SEARCH REPORT

International Application No

PCT/US 00/22785

| A. CLASSIFICATION OF SUBJECT MATTER IPC 7 H04N7/167 | | | |
|--|--|--|--|
| According to International Patent Classification (IPC) or to both national classification and IPC | | | |
| B. FIELDS SEARCHED | | | |
| Minimum documentation searched (classification system followed by classification symbols) IPC 7 H04N | | | |
| Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched | | | |
| Electronic data base consulted during the international search (name of data base and, where practical, search terms used) EPO-Internal | | | |
| C. DOCUMENTS CONSIDERED TO BE RELEVANT | | | |
| Category | Citation of document, with indication, where appropriate, of the relevant passages | Relevant to claim No. | |
| A | WO 99 18729 A (BENARDEAU CHRISTIAN ;CANAL PLUS SA (FR); MAILLARD MICHEL (FR); DAU) 15 April 1999 (1999-04-15) page 7, line 27 - line 30 page 8, line 24 -page 12, line 16 figures 3-5 | 1-36 | |
| A | US 5 621 799 A (IBARAKI SUSUMU ET AL) 15 April 1997 (1997-04-15) column 3, line 3 -column 8, line 19 figures 1-4 | 1-36 | |
| A | US 5 852 472 A (GUTMANN MICHAEL J ET AL) 22 December 1998 (1998-12-22) column 1, line 14-29 figure 3 | 1,13,19, 26,30,31 | |
| | --- | -/- | |
| <input checked="" type="checkbox"/> Further documents are listed in the continuation of box C. | | <input checked="" type="checkbox"/> Patent family members are listed in annex. | |
| <p>* Special categories of cited documents :</p> <p>"A" document defining the general state of the art which is not considered to be of particular relevance</p> <p>"E" earlier document but published on or after the international filing date</p> <p>"L" document which may throw doubts on priority claim(s) or which is cited to establish the publication date of another citation or other special reason (as specified)</p> <p>"O" document referring to an oral disclosure, use, exhibition or other means</p> <p>"P" document published prior to the international filing date but later than the priority date claimed</p> <p>"T" later document published after the international filing date or priority date and not in conflict with the application but cited to understand the principle or theory underlying the invention</p> <p>"X" document of particular relevance; the claimed invention cannot be considered novel or cannot be considered to involve an inventive step when the document is taken alone</p> <p>"Y" document of particular relevance; the claimed invention cannot be considered to involve an inventive step when the document is combined with one or more other such documents, such combination being obvious to a person skilled in the art.</p> <p>"&" document member of the same patent family</p> | | | |
| Date of the actual completion of the international search | | Date of mailing of the international search report | |
| 29 November 2000 | | 06/12/2000 | |
| Name and mailing address of the ISA European Patent Office, P.B. 5818 Patentlaan 2 NL - 2280 HV Rijswijk Tel. (+31-70) 340-2040, Tx. 31 651 epo nl. Fax: (+31-70) 340-3016 | | Authorized officer Van der Zaal, R | |

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Information on patent family members

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